A FREE FIELD GUIDE FROM KURV · BOOK 13

KURV For Dummies

BOOK

13

START HERE

ON TESTNET
- Six types
- One signature
- Vault or not



From a wallet to a signed testnet launch. The six collection types, the fees, the Vault, and the one press that is yours.

18 MIN A field guide for a first launch on testnet, where coins are free and nothing has value.

Apply at kurv.fun/apply

KURV runs on testnet, on Base Sepolia and Solana Devnet. Testnet pieces and coins have no value.

CHAPTER 01 · THE START

What KURV is

THE START



KURV is a launchpad. It runs on testnet, on Base Sepolia and Solana Devnet, at testnet.kurv.fun. Coins are free and nothing has value. You bring the files. KURV does the chain work. You sign once, in your own wallet.

On testnet, minting, trading, and launching need an invite. Browsing does not. Apply at kurv.fun/apply. This book is the short path. The other field guides go deeper on one job each.

01 Read this once
The whole path, in plain words.

02 Open testnet
testnet.kurv.fun, with an invite when you launch.

03 Pick a type
Six doors. One matches your files.

04 Sign yourself
The agent can prepare. It cannot sign.

CHAPTER 02 · THE WALLET

A wallet, then an invite

THE WALLET



A wallet is the key to your pieces. KURV can make one for you when you log in, or you can connect one you already have. You never give the seed phrase to an agent, a site, or a person.

01 **Log in.**
The app is testnet.kurv.fun. Browsing needs no invite.

02 **Keep the phrase offline.**
Anyone with it can move what the wallet holds.

03 **Apply for an invite.**
Minting, trading, and launching on testnet need one. Apply at kurv.fun/apply.

CHAPTER 03 · THE PIECE

What a piece can be

THE PIECE



A piece can be a still image, an animated GIF or WebP, a song, a short video, a 3D model, or code art. A song, a video, a model, and code art each need a cover. The cover is what a wallet may show on its own.

KURV does not draw, encode, or model for you. You bring finished files. There is no in-app editor for music, video, 3D, or code.

01 **Images and GIFs**
Layers, or a finished art folder.

02 **Songs**
MP3, WAV, FLAC, OGG, or M4A, 50 MB.

03 **Short videos**
MP4 or WebM, 200 MB.

04 **3D and code**
One GLB, or one page for the collection.

CHAPTER 04 · THE TYPES

The six types in Launch

THE TYPES



Start at Launch and pick the type. Name, how many, and a description come next. The upload then matches that type. Change collection type goes back to the chooser and keeps the name, the size, and the description. It does not convert files you already imported.

01 **Generative layers.**
Studio builds pieces from trait layers. This is the only type that does.

02 **Finished images.**
art/ plus metadata.json. One image format for the folder.

03 **Audio, video, 3D, code.**
Finished files. A cover in art/. The file in media/ or code/.

CHAPTER 05 · THE FOLDER

Prepare the folder

THE FOLDER



Number covers from 1 and skip nothing. A media file uses the same number. A piece can have a cover and no extra file. An extra file cannot stand without its cover. On a phone, zip the folder and press Pick a ZIP.

01 **art/**
Covers, up to 20 MB, one format.

02 **media/**
The song, film, or GLB, same number.

03 **code/**
One index.html, or sketch.js with p5.min.js.

04 **metadata.json**
A name for each piece. KURV writes the image link.

CHAPTER 06 · STUDIO

Studio is for layers

STUDIO



Studio is the in-browser tool for trait layers. Songs, videos, models, and code art do not go through Generate. You upload the finished files for those types.

A layer collection can include a unique piece that carries its own song or film beside the cover the layers draw. The generator itself stays images and GIFs. You cannot layer video, audio, 3D, or code.

CHAPTER 07 · THE SIGNATURE

Publish, then sign

THE SIGNATURE



Nothing is public until you press Publish and sign. Publishing pins the files. The launch wizard then asks for the coin, the price, the mint share, and the opening time. You read the summary and sign once in your own wallet.

01 **Preview.**
Look at the pieces before you publish.

02 **Publish.**
Confirm you made the files, or have the right to sell them.

03 **Sign.**
The sale opens at the time you set.

CHAPTER 08 · THE MONEY

Fees, royalty, and the Vault

THE MONEY



On a free mint, KURV charges $0.25 a piece. That charge stays with KURV. On a paid mint, KURV charges 5% of the price or $0.50, whichever is greater. The mint share is your part of what remains. The rest stays on the piece in the Vault, or you pick No Vault.

Every collection has one resale royalty of 5%. It splits 50% to you, 25% to the Vault, and 25% to KURV. Selling a piece to the Vault pays 85% of what that piece backs. The Vault does not pay a yield or interest. Testnet pieces and coins have no value.

CHAPTER 09 · AFTER

The page, then the people

AFTER



After the signature, the collection has a page: the story, the pieces, and how to mint. Share that page. It is the official link. A post on the page rings holders. Write it, read it back, and send it only when you mean it.

Collectors press Play for a song or a film, View in 3D for a model, and Run for code art. Nothing starts on its own. Only one piece plays at a time. A wallet may show only the cover.

CHAPTER 10 · SAFETY

What stays yours

SAFETY



Sign only on testnet.kurv.fun, or on the review link KURV gives you. An agent can prepare a draft. It cannot hold your key, and opening a link does not publish or sign.

01 **Supply, coin, mint share, royalty.**
Fixed once you sign.

02 **Some music plans.**
They do not allow resale. Check the plan yourself.

03 **A sealed sale.**
It can hide pictures, songs, and videos. It cannot carry a 3D model or code art.

CHAPTER 11 · THE LIST

One page to check

THE LIST



01 Type
The one that matches the files.

02 Covers
Numbered from 1, one format, 20 MB.

03 Extra file
Same number, or one code page.

04 Money
$0.25 free, or 5% or $0.50 paid. Royalty 5%.

05 Vault
A share, or No Vault. Exit is 85% of backing.

06 Signature
Yours, after you read the summary.



THE LAST PAGE

You have the path

KURV runs on testnet, on Base Sepolia and Solana Devnet. Testnet pieces and coins have no value. Apply at kurv.fun/apply, then open testnet.kurv.fun.

Apply at kurv.fun/apply

NEXT READ · BOOK 14

More than Images

Songs, short videos, 3D models, and code art, each with a cover.

Made by KURV. Free to read and share. Book 13. Testnet pieces and coins have no value.